Definition generation for lexical semantic change detection

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Definitions as senses

- We use LLM-generated contextualized word definitions for lexical semantic change detection (LSCD)
 - ...by comparing vectorized definitions
 - ...by comparing the distributions of definitions ('definitions-as-senses')
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- ► fine-tuned definition generation models from [Kutuzov et al., 2024]



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- 3. The only difference: definition embeddings instead of token embeddings
- Good performance, but interpretability is lost after vectorizing definitions.



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- Every definition is a 'sense'
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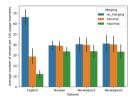
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- ► Hence, we merge similar definitions into one:
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- Merging if Levenshtein edit distance exceeds a pre-defined threshold.

Method 2. Definitions as strings

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Merging reduces the number of unique definitions: more realistic as senses.



Average number of senses per 100 usages before and after merging, calculated across all datasets for each language.

(should be done cautiously: merging too much can degrade the performance)



3 most frequent definitions/senses per time period for <i>ball</i> (high predicted change rate):						
	Period 1 (1810-1860)	Period 2 (1960-2010)				
<i>ball</i> Jensen- Shannon divergence (change score): 0.83	A spherical object especially one that is round in shape (82%)	The object hit in a game (80%)				
	A party (6%)	The object used in various sports especially in soccer tennis basket- ball etc (<1%)				
	A wedding (<1%)	The object used in various sports especially in soccer basketball and other games which is thrown or kicked (<1%)				



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More examples, data and code at

https://github.com/ltgoslo/Definition-generation-for-LSCD

Performance across different generation and merging strategies



	English		Norwegian-1		Norwegian-2		Russian-1		Russian-2		Russian-3	
	Cosine	JS	Cosine	JS	Cosine	JS	Cosine	JS	Cosine	JS	Cosine	JS
					No r	nerging:	-					
Greedy	0.461	0.405	0.303	0.332	0.211	0.232	0.299	0.390	0.337	0.427	0.383	0.469
Beam	0.457	0.476	0.268	0.238	0.216	0.201	0.304	0.368	0.297	0.403	0.317	0.417
Diverse	0.449	0.382	0.241	0.280	0.069	0.164	0.301	0.345	0.310	0.389	0.348	0.421
					Minimal	ist merg	ing:					
Greedy	0.564	0.565	0.251	0.280	0.192	0.197	0.271	0.391	0.233	0.431	0.325	0.491
Beam	0.510	0.500	0.297	0.240	0.112	0.189	0.298	0.366	0.252	0.383	0.301	0.409
Diverse	0.478	0.434	0.325	0.296	0.162	0.215	0.265	0.354	0.268	0.406	0.287	0.443
					Full-fledg	ged merg	ging:					
Greedy	0.417	0.418	0.261	0.362	0.193	0.260	0.286	0.391	0.250	0.416	0.360	0.476
Beam	0.492	0.493	0.265	0.215	0.186	0.226	0.304	0.360	0.250	0.347	0.327	0.420
Diverse	0.312	0.301	0.209	0.315	0.202	0.221	0.236	0.301	0.217	0.379	0.262	0.411
Threshold	5	0	1	0	1	0	1	0	1	0	1	0

LSCD performance (Spearman's ρ) with different generation, merging and distance calculation strategies.

Threshold: Levenshtein edit distance threshold for merging definitions.

Results (Spearman's ρ for graded LSCD) compared to the baselines



Method	English	Norwegian-1	Norwegian-2	Russian-1	Russian-2	Russian-3			
Non-interpretable methods:									
XLM-R token embeddings	0.514 \diamondsuit	0.394◇	0.387�	0.376◇	0.480 ◊	0.457 [◊]			
XL-LEXEME+APD (WiC-based)	0.886	0.659	0.640	0.796	0.820	0.863			
Definition embeddings (ours)	0.637	0.496	0.565	0.488	0.462	0.504			
Interpretable methods:									
Lesk without PoS	0.423*	0.178	0.500	0.294	0.279	0.286			
Lesk with PoS	0.587	0.150	0.474	0.294					
ARES sense embeddings	0.529	_	_	_	_	_			
LMMS sense embeddings	0.589	—	—	_	—	—			
Definitions as senses (ours)	0.565	0.362	0.260	0.391	0.431	0.491			
(\diamondsuit : best results from [Giuliane	elli et al., 2	022], 🐥: [Tang	et al., 2023], XL	-LEXEME	results fro	m			
[Periti and Tahmasebi, 2024])									
Definition embeddings yield	better pe	erformance, b	ut definitions	as senses	are interpre	etable and			
explainable.									

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